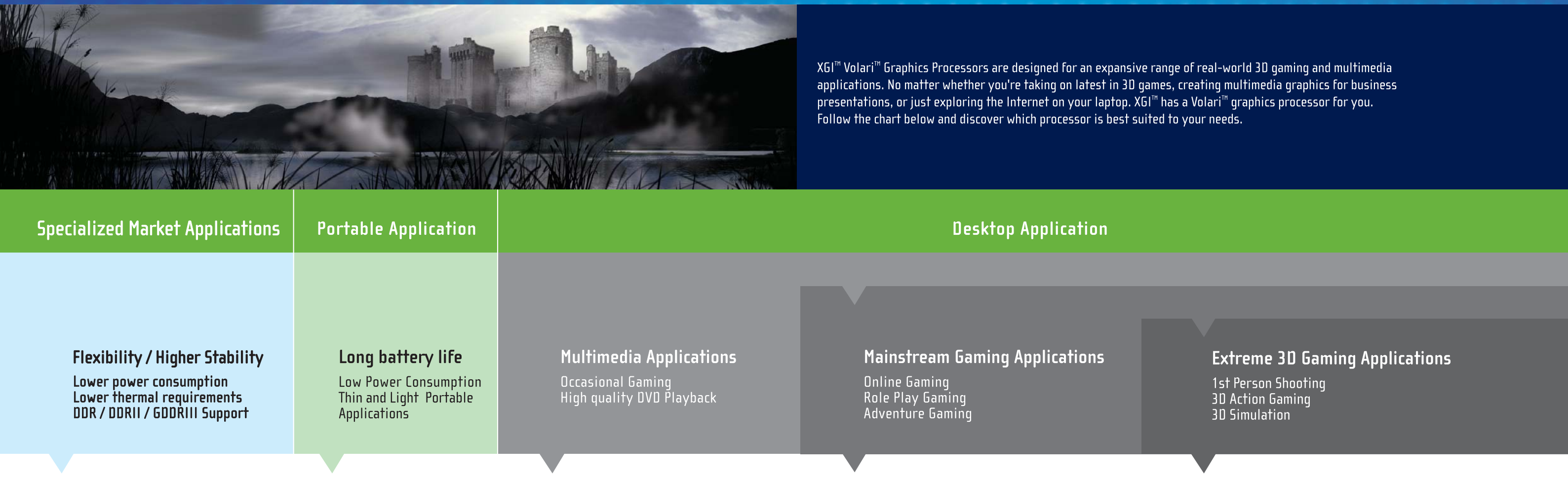


XGI™ Volari™ Graphics Processor Series

XGI™ Volari™ Graphics Processors are designed for an expansive range of real-world 3D gaming and multimedia applications. No matter whether you're taking on latest in 3D games, creating multimedia graphics for business presentations, or just exploring the Internet on your laptop. XGI™ has a Volari™ graphics processor for you. Follow the chart below and discover which processor is best suited to your needs.



Specialized Market Mobile Value Mainstream High-End Enthusiast

Volari™ Z7
Tailor-made for servers, thin clients and other specialized markets



Volari™ XP5
For Advanced Mobile Graphics and Multimedia Applications



Volari™ V3 Processor
Affordable 3D graphics processor for mainstream 2D/3D graphics



Volari™ V3XT Processor
Affordable 3D graphics processor for mainstream 2D/3D graphics



Volari™ V5 Processor
For Mainstream Gaming Graphics and Advanced Multimedia Applications



Volari™ V8 Processor
For High Performance Gaming Graphics and effects of next generation PC games



Volari™ V8 Ultra Processor
For High Performance Gaming Graphics and effects of next generation PC games











Volari™ Duo Graphics Processor Solution
Revolutionized Dual GPU architecture for twice the processing power



All XGI™ Volari™ Processors excluding Volari™ V3 and Volari™ XP5 features True-hardware DX9 support, XGI™ Reactor™ Unified Driver, and XGI™ ControlDeck™ display software.



XGI™ Volari™ Graphics Processor Series

		Enthusiast		High-End		Mainstream		Value		Mobile	Specialized Market		
Processor		Volari™ Duo Graphics Processor Solution 		Volari™ V8 Ultra Processor 	Volari™ V8 Processor 	Volari™ V5 Processor 	Volari™ V3XT Processor 	Volari™ V3 Processor 	Volari™ XP5 	Processor	Volari™ Z7 		
	Processor Description	First dual DX9 graphics processor solution for extreme high-end 3D performance Powered by Volari™ V8 Ultra		For driving high-end and real-time 3D graphics of next generation PC games		Ideal graphics processor for intensive 2D/3D and video processing		Affordable 3D graphics processor for mainstream 2D/3D graphics		High-performance graphics application for mobile computing	Processor Description	Tailor-made for servers, thin clients and other specialized markets	
Performance	Duo GPU	✓	—	—	—	—	—	—	—	—	Frequency	166MHz for DDR 200MHz for DDRII/III	
	AGP8X	✓	✓	✓	✓	✓	✓	✓	✓	✓	Interface	PCI	
	Pipeline	16	8	8	4	2	2	2	2	2	Pipeline	1	
	Memory Bandwidth	256Bit DDR/DDR2	128Bit DDR	128Bit DDR	128Bit DDR	64Bit DDR	128Bit DDR	128Bit DDR	128Bit DDR	128Bit DDR	Memory Bandwidth	16/32bit for DDR 16bit for DDRII/III	
3D Engine	Max DRAM	512MB	256MB	256MB	256MB	128MB	128MB	128MB	128MB	128MB	DRAM	8~128MB	
	DirectX	9.0	9.0	9.0	9.0	9.0	8.1	8.1	8.1	8.1	output	D-Sub	
	OpenGL	1.5	1.5	1.5	1.5	1.5	1.3	1.3	1.3	1.3	GD12000	✓	
	Pixel Shader ver.	2.0	2.0	2.0	2.0	2.0	1.3	1.3	1.3	1.3	Resolution Support	up to 1600x1200	
	Vertex Shader	4	2	2	2	1	1	1	1	1	4:3	✓	
	Pixel Shader	8	4	4	2	1	1	1	1	1	16:9	✓	
Interface	FSAA	4X	4X	4X	4X	4X	—	—	—	—	Performance	OS support	Windows Server 2000/2003 (64 bit support), RHEL3.0 (64 bit support), SUSE9, WinCE4.2
	AF	4X	4X	4X	4X	4X	—	—	—	—			
	HDTV*	1080i / 720p	1080i / 720p	1080i / 720p	1080i / 720p	1080i / 720p	Tripleview	—	—	—			
	TV Out	✓	✓	✓	✓	✓	Built-in	Built-in	Built-in	Built-in			
	Dual Output	✓	✓	✓	✓	✓	Tripleview	Tripleview	Tripleview	Tripleview			
	Rotech	✓	✓	✓	✓	✓	—	—	—	—			
DesktoPlus	✓	✓	✓	✓	✓	—	—	—	—	Direct Draw	✓		
Unified Driver	✓	✓	✓	✓	✓	✓	✓	✓	NA				

* Optional

